NEIL JOHARI — SOFTWARE ENGINEER

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Sept 2018 – May 2021

Nov 2020 - present

EDUCATION

University of Michigan [Ann Arbor, MI]

Bachelor of Science in Engineering in Computer Science, summa cum laude

• Coursework: System Design of a Search Engine, Advanced Operating Systems, Computer Security, Software Engineering, Web Systems, CS Pragmatics, Data Structures & Algorithms, Intro to Computer Organization

EXPERIENCE

Roblox [San Mateo, CA] Incoming Software Engineer

eecs.courses [WIP]

Founder of an Online Learning Platform May 2020 - present Implemented backend and frontend (Ruby on Rails, PostgreSQL, GraphQL, React, Apollo, CSS Modules, Heroku) Deployed an adaptive bitrate video streaming solution (AWS Elemental Media Services, HTTP Live Streaming) University of Michigan [Ann Arbor, MI] Instructional Aide & Student Well-being Czar (EECS280: Programming & Intro Data Structures) Sept 2020 - May 2021 Organized sensitive roster and grade data to send weekly personalized emails to ~1.2k students (Python) • Created security, efficiency, and functionality patches to the Autograder — used by ~4.6k students/semester (VueJS) Published Claw, a CLI tool to assist staff in debugging student code during Office Hours quickly and accurately (Ruby) Directed an asynchronous lab section for 33 students Instructional Aide (ENGR100-960/970: Intro to Engineering) May 2020 - Sept 2020 Architected and implemented a marketing website (Adobe XD, SASS, Gulp, GitHub Pages) Instructional Aide (ENGR100-950: Intro to Engineering) Jan 2020 - May 2020 Directed 2 lab sections with 25 students each Produced 7 videos and 5 labs to teach advanced topics in CE and CS (Premiere Pro, LaTeX) Research Assistant May 2019 – Jan 2020 Pioneered an RFID communication library via MFRC522 sensor (C++) MBuRST [Ann Arbor, MI] Jan 2019 – May 2020 Project Team Leader Conceptualized a weather balloon payload to compare 4 GPS modules for quality and data integrity (Altium, C++) Triangle Engineering Fraternity [Ann Arbor, MI] Sept 2019 - May 2021 Website Developer Led design and implementation of new website (Ruby on Rails, PostgreSQL, Heroku) Syosset High School [Syosset, NY] Sept 2014 – June 2018 Website Developer Spearheaded an ADA-compliant website by surveying faculty & students for website needs (RoR, MongoDB, Redis)

• Created <u>280+ commits with 24,000+ changes</u>

PROJECTS

- <u>BRADMEN Search Engine</u>: Architected and programmed a distributed web search engine crawler, indexer, query compiler, constraint solver, ranker, and frontend ~125M pages crawled, ~25M indexed (C++)
- Spacecat: Designed software to read & serialize weather balloon measurements, utilized by MBuRST (Protobuf, C)
- Scram: Conceived an attribute-based access control system (Ruby, MongoDB)
- <u>AutoBroadcaster+</u>: Authored a Minecraft scheduled broadcasting plugin 228k+ downloads (Java, Kotlin)

ADDITIONAL

- Languages: C++, C, Ruby, Java, Python, MATLAB, GraphQL, ES6 JavaScript, HTML, SCSS, CSS
- Frameworks/Libraries/API: Rails, RSpec Unit Testing, Solidus eCommerce, React, Apollo, Sinatra
- Tools: Git, Vim, tmux, Heroku, LaTeX, Gulp, Adobe XD, Adobe Premiere Pro, Adobe Audition

AWARDS

- Dean's Honor List for maintaining above a 3.5 GPA with a minimum of 12 credits per semester (Jan 2019)
- 1st Place at Andromeda for using convolutional neural networks to analyze Alzheimer patients' MRI scans (May 2017)
- Gold Medal at Al Khalfus Math Fair for analyzing video game hours played due to social influence (May 2015)